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## Hide or hunt minecraft server address

We found that JavaScript is disabled in this browser. Please enable JavaScript or switch to a supported browser to twitter.com. You can view a list of supported browsers in our Help Center. Help Center So I'm doing this as I'm very bored in the holiday that I'm on so .... How does the game work?! So I have a small free Minecraft server with no plugins at all with 1 GB of RAM it's laggy a little bit, but what I wanted to make a small game called Hide Or Hunt Well, the game works so where you have a beacon and you have to hide your base with this beacon you can go mining and equipment and such.. If you find another player's base by looking for clues and stuff like that, or u watching someone at his base you can take his beacon and put it on the friction even when you place your beacon never move from your base that this is how the game works also you have to enter your <the beacon= won't= be= activated=&gt; username on the sign so we know who the beacon is it after that, if you are one of the people who have to move out and also you can not win but you can destroy another beacon by finding the base of the world is small as their world border as I said the server is a little laggy you need to contact me for disagreements too I need only about 10 or 12 players to play if you are interested, please start a conversation with me and I will add to you it will be quite fun, but when it comes to PVP as I said, it's laggy: (the first day we will have a lead inventory true also do not use any kind of hacks like Xray I will believe even the winner will not have any prizes so it will not make people play unfairly like downloading x-ray or so.. Reaction: williamSG If it was in the suggestions instead: L Hey I would give you a try! can't wait to join! Stannya Blossom Tree CHERRY Member | Hide or Hunt | Hello, my name is Stannya and today I would like to introduce you to a game that I think the Hypixel community would like. Enjoy reading! Overview: Hide or Hunt is a minigame that is a bit like UHC and Bedwars mixed together, but smaller or could be said to be similar to Capture the Flag, but with hidden foundations. Basically, each player starts with a kit (kits cost in-game money) and a beacon. Everyone then gets a 15-20 minute mining/resource-gathering period where you can mine and dig around the world and collect resources, craft, and melt. You can also create a base if you are smart. After the 15-20 minute mining/resource-gathering period where you can mine and dig around the world and collect resources, craft, and melt. You can also create a base if you are smart. 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You can also create a base if you are smart. minute period is over, each player must find another player's beacon and destroy it and their base until they have left the bed and slept, which would cause them to rerun at their base. The winner is the last person alive. To win, you need to play smart and crafted items that you can </the&gt;could be useful. The game is suitable for approximately 4-8 players and can also work in team-gamemode. These games can last up to an hour, so the more players the longer the game gets. Finally, the game will have a deathmatch if it's been more than 1.25 hours. The remaining players will be placed in a 50x50 block arena with a beacon for a smaller round and you should be able to find other lighthouse players very easily. Examples of the game: Map Specifications: I think the map should not be infinite otherwise the game could take days. A map that is 500 x 500 blocks would suit the game perfectly. It should only be a randomly generated map. I played on an island surrounded by water once, it was really fun and exciting. Specific items/capabilities: I've already mentioned that there will be kits so a trade would be needed. You get coins by killing players, both with achievements, and winning games. With coins, you can buy benefits and kits. Each kit will supply all tools. For example, the default set would include a stone shovel and a stone hoe. If the game is released we might talk about the benefits and fantasies of things like that, but since it's still a simple concept I won't go into complicated things like that. Possible achievements for this minigame: Aliens have nothing on me! - Destroy someone else's beacon. Au! - Let yourself be killed, but respawn. Soft, warm, little ball of fur... - Respawn in your bed. Is it a beacon? Not! Is it a win? Yes! - Win for the first time! [END OF THREAD] I can add more information to this thread because this is a W.I.P. Please show some support on this thread by leaving a review if you enjoyed it! Thank you very much for reading my suggestion. I hope you enjoyed it! - Stannya ImSamuu For me it does not look interesting game. IAmGoodAtBedWars Yoooo cool idea, please add it hypixel Corruptix Supernovg ENDER GUILDMASTER | Hide or Hunt | Hello, my name is Stannya and today I would like to introduce you to a game that I think the Hypixel community would like. Enjoy reading! Overview: Hide or Hunt is a minigame that is a bit like UHC and Bedwars mixed together, but smaller or could be said to be similar to Capture the Flag, but with hidden foundations. Basically, each player starts with a kit (kits cost in-game money) and a beacon. Everyone then gets a 15-20 minute mining/resourcegathering period where you can mine and dig around the world and collect resources, craft, and melt. You can also create a base if you are smart. 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I hope you enjoyed it! - Stannya You know that it could actually work. The problem is that 10-15 minutes I think it would turn players away I saw it played by a youtuber named CreepersEdge. Looks like a really fun mini game that would max out hype very quickly. It's a timely mini game, but I think it should be added to Hypixel. | Hide or Hunt | Hello, my name is Stannya and today I would like. Enjoy reading! Overview: Hide or Hunt is a minigame that is a bit like UHC and Bedwars mixed together, but smaller or could be said to be similar to Capture the Flag, but with hidden foundations. Basically, each player starts with a kit (kits cost in-game money) and a beacon. Everyone then gets a 15-20 minute mining/resource-gathering period where you can mine and dig around the world and collect resources, craft, and melt. You can also create a base if you are smart. After the 15-20 minute period is over, each player must find another player's beacon and destroy it and then kill them. 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Please show some support on this thread by leaving a review if you enjoyed it! Thank you very much for reading my suggestion. I hope you enjoyed it! - Stannya [/ QUOT TCCMinecraft Slick game! Here's some other idea: The beacon has to be visable from at least 3 sides (it can't be underground either) I came from the creepers edge of the video and was looking for someone who would like to see this game! mode in Hypixel ass well. I totally think it should be a thing! I personally hope to find something like this on the net one day! Hello, as a user who gives honest feedback. I would be intrested to see this game added to Hypixel. It can be fun and good for streamers. Keep your hopes up everyone and they can be added. Josh Josh

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